

Decide

Review, Note, Vote

Description

This procedure is a helpful Design Sprint method for a team that usually gives the greatest decision-making power to the loudest person in the room. This alternative exercise gives each team member a more equal voice. With this approach, each person places a proposal/solution on the wall, and the team spends five minutes reading and viewing the sketches silently and finally holds a discussion of each sketch before voting silently.

Level ★☆☆☆☆

🕒 5-15 mins

👥 1-5 people

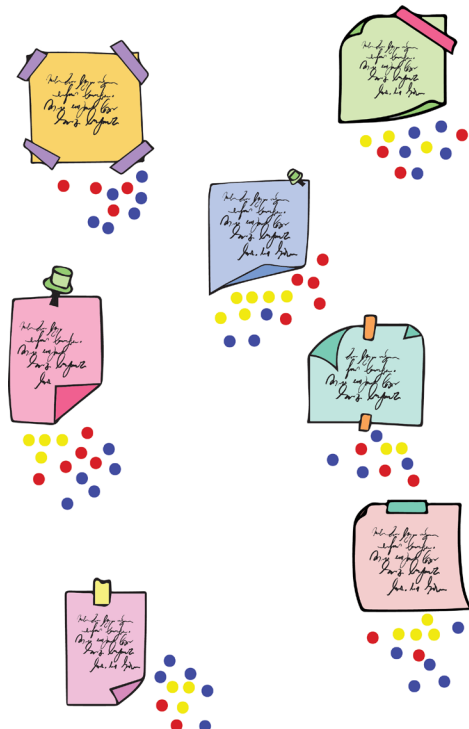
Materials & Prep

Whiteboard
Voting dots

Access Online Toolkit



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Process

For this method to be effective, it is important to give each team member enough time in the solution phase to create well-articulated proposals that can stand on their own without explanation. With this approach, each team member is forced to review the proposals of all members in silence, before each proposal is presented by the author for questions/clarifications and then finally voted upon.

Step 1. Hang everyone's solutions up on a wall in the same way art is presented in a gallery or museum

Step 2. The team spends five minutes viewing and reading the proposals

Step 3. The person leading the meeting leads a discussion of each proposal, allocating three minutes per proposal

Step 4. Give each team member a number of votes that depends on the options available as well as number of participants.

Step 5. If there is still not a clear winner after the Note and Vote, you can go around the room and allow each person to call out their vote between the winning solutions. If there is still not a clear winner, the facilitator can help discuss where the disagreements are and help build consensus.